

POSITIONS REPORT
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	220	301	148	35	2	1	1	708	301 t
2	277	291	111	26	2	1		708	t
3	333	270	91	12	1		1	708	T
4	385	255	61	6	1			708	r
5	427	236	40	5				708	
6	441	235	32					708	148 T
7	501	174	31	2				708	n
8	543	148	17					708	
9	553	137	18					708	291 t
10	583	115	10					708	g
11	618	87	3					708	
12	624	82	2					708	220 t
13	620	83	5					708	t
14	641	62	5					708	c
15	647	59	2					708	(
16	686	22						708	
17	668	39	1					708	NOTE: W
18	664	44						708	o
19	690	18						708	a
20	688	19	1					708	C
21	690	18						708	P
22	688	20						708	a
23	689	19						708	
24	693	15						708	T
25	697	11						708	t
26+	670	37	1					708	t
		2797	579	86	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 35 times three of the numbers from the previous game came up again. 26 times three of the six came up when one day went by. This put them in p